

2D ANIMATION & INTERACTION COURSE

WEEK 2 HOMEWORK

ASSIGNMENT

Create an animation.

NOTES

1. Use `frameCount` to change your image from one frame to the next.
2. Don't use language elements we haven't covered yet.

Naming Your Work

Name your program this way (replacing *YourName* with your user name):

YourName_Week2_Animation.pde

What to send me

Compress the folder containing your sketch (not just the .pde file itself!), and give the resulting zip file the same name as above, but without the .pde at the end. Send me that zip file.